

Approximately well-balanced Discontinuous Galerkin methods using bases enriched with Physics-Informed Neural Networks

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The logo for Inria, featuring the word "Inria" in a stylized, red, cursive script font.The logo for IRMA, consisting of the letters "IRMA" in a bold, blue, sans-serif font. Below the letters is a horizontal blue line, and underneath that line, the text "Institut de Recherche Mathématique Avancée" is written in a smaller, blue, sans-serif font.

Motivation and objectives

Why do we need well-balanced methods?

Objectives

Enhancing the DG method

Example of a physical model: the shallow water equations

Numerical method overview: Discontinuous Galerkin

Enhancing DG with Scientific Machine Learning

Physics-Informed Neural Networks (PINNs)

Validation

Conclusion and perspectives

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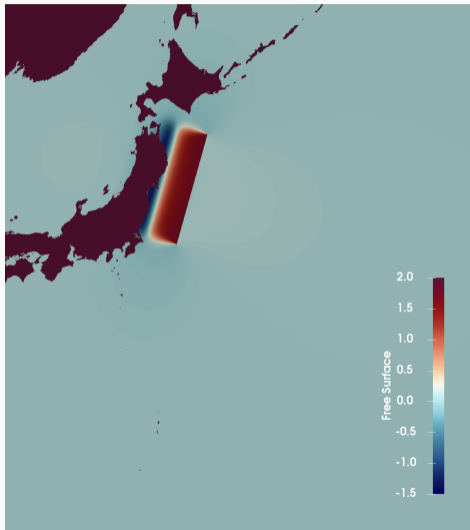
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Tsunami simulation: naive numerical method

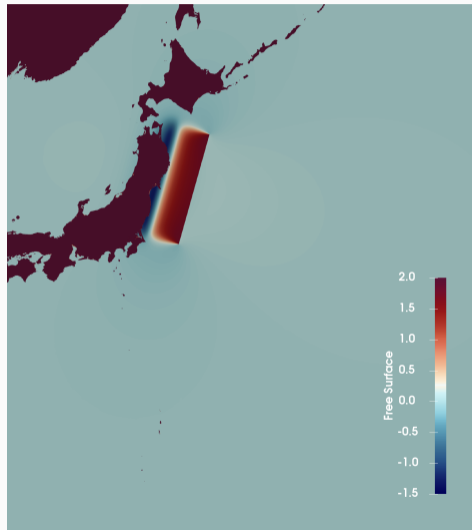
Tsunami initialization



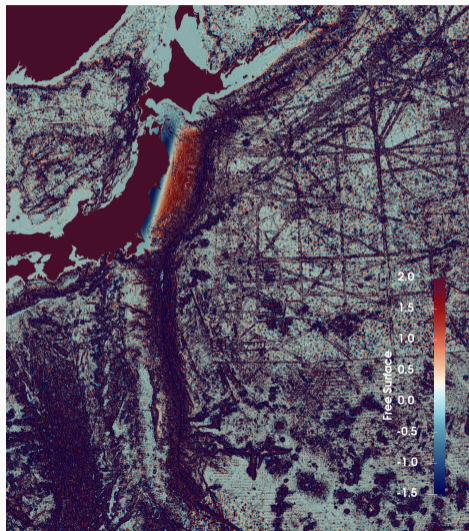
Simulation with a naive numerical method

Tsunami simulation: naive numerical method

Tsunami initialization



Simulation with a naive numerical method

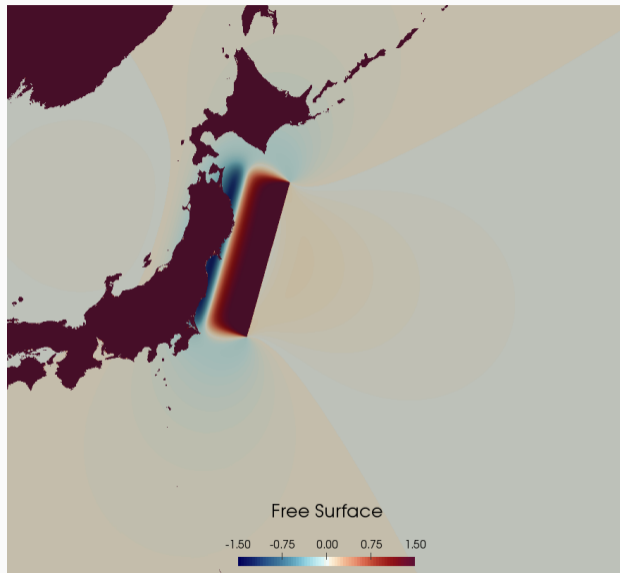


↪ **The simulation is not usable!**

Indeed, the ocean at rest, far from the tsunami, started spontaneously producing waves.

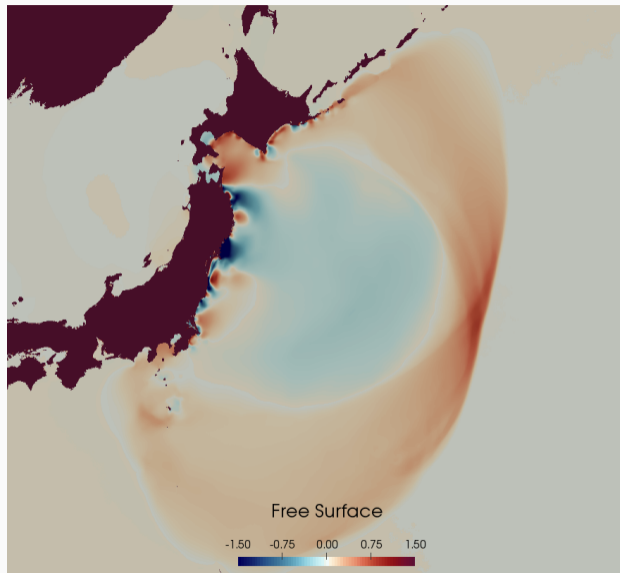
This comes from the non-preservation of stationary solutions, hence the need to develop numerical methods that **preserve stationary solutions**: so-called **well-balanced** methods.

Tsunami simulation: well-balanced method



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The goal of this work is to provide a numerical method which:

- is able to deal with **generic systems of balance laws**,
- can provide a very good approximation of **families of steady solutions**,
- is as accurate as classical methods on unsteady solutions,
- with **provable convergence estimates**.

To that end, we select the **Discontinuous Galerkin (DG)** framework.

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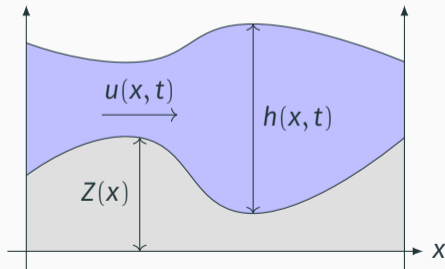
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The shallow water equations

The **shallow water equations** are governed by the following PDE:

$$\begin{cases} \partial_t h + \partial_x q = 0, \\ \partial_t q + \partial_x \left(\frac{q^2}{h} + \frac{1}{2} g h^2 \right) = -g h \partial_x Z(x). \end{cases}$$

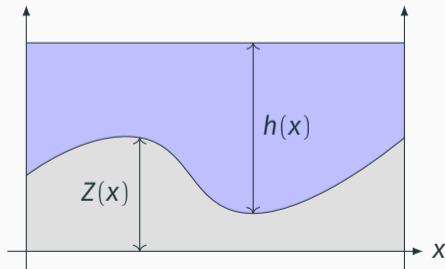


- $h(x, t)$: water depth
- $u(x, t)$: water velocity
- $q = hu$: water discharge
- $Z(x)$: known topography
- g : gravity constant

The shallow water equations: steady solutions

The **steady solutions of the shallow water equations** are governed by the following ODEs:

$$\begin{cases} \partial_x q = 0, \\ \partial_x \left(\frac{q^2}{h} + \frac{1}{2}gh^2 \right) = -gh\partial_x Z(x). \end{cases}$$



For the shallow water equations, if the velocity vanishes, we obtain **the lake at rest steady solution**:

$$h + Z = \text{cst.}$$

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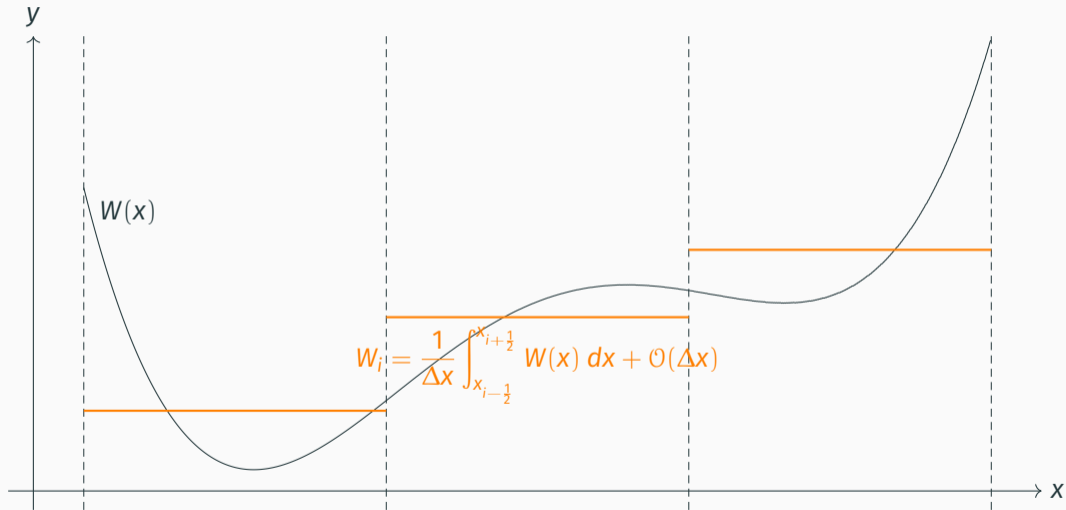
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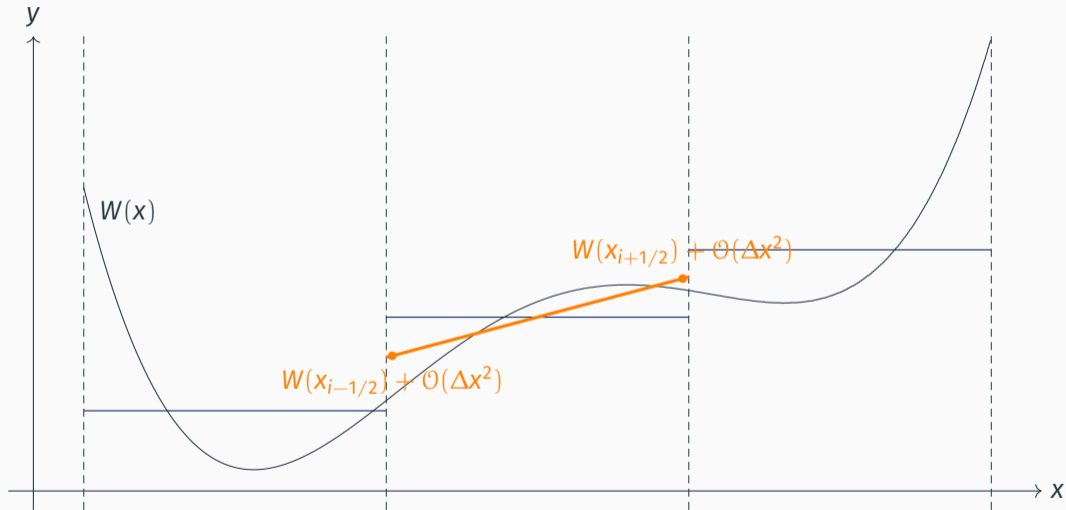
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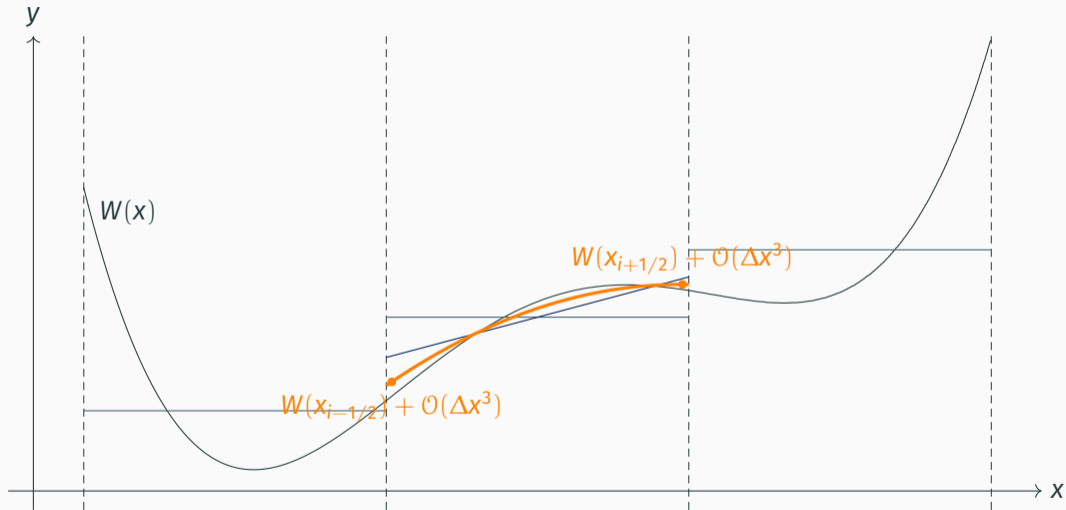
Finite volume method, visualized



Discontinuous Galerkin, visualized



Discontinuous Galerkin, visualized



Discontinuous Galerkin: an example

On the previous slide, the data W is represented by

- a polynomial of degree 2 in each cell (**Galerkin** approximation),
- which is **Discontinuous** at interfaces between cells.

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Therefore, in each cell Ω_i , W is approximated by

$$W|_{\Omega_i} \simeq W_i^{\text{DG}} := \alpha_0 + \alpha_1 x + \alpha_2 x^2 = \sum_{j=0}^2 \alpha_j x^j,$$

where the polynomial coefficients α_0 , α_1 and α_2 are determined to ensure fitness between the continuous data and its polynomial approximation.

Any polynomial of degree two can be exactly represented this way.

Discontinuous Galerkin: polynomial basis

More generally, we define a polynomial basis $\varphi_0, \dots, \varphi_N$ on each cell Ω_j and approximate the solution in this basis.

A usual example is the following so-called **modal basis**:

$$\forall j \in \{0, \dots, N\}, \quad \varphi_j(x) = x^j.$$

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$$\forall j \in \{0, \dots, N\}, \quad \varphi_j(x) = x^j.$$

Main takeaway: The DG scheme is **exact on every function that can be exactly represented in the basis!**

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Main idea

Enhance the DG basis by using the steady solution!

↪ If the **steady solution or an approximation thereof is contained in the basis**, then:

- using the **exact steady solution** in the basis will make the scheme **exactly well-balanced**;
- using an **approximation of the steady solution** will make the scheme **approximately well-balanced**.

Enhanced DG bases

Assume that you know a **prior** \bar{W} on the steady solution.

It can be the exact steady solution ($\bar{W} = W_{\text{eq}}$), or it can be an approximation ($\bar{W} \simeq W_{\text{eq}}$).

The goal is now to **enhance the modal basis** V using \bar{W} :

$$V = \{1, x, x^2, \dots, x^N\}.$$

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First possibility: multiply the whole basis by \bar{W}

$$\bar{V}_* = \{\bar{W}, x \bar{W}, x^2 \bar{W}, \dots, x^N \bar{W}\}.$$

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$$\bar{V}_* = \{\bar{W}, x \bar{W}, x^2 \bar{W}, \dots, x^N \bar{W}\}.$$

Second possibility: replace the first element with \bar{W}

$$\bar{V}_+ = \{\bar{W}, x, x^2, \dots, x^N\}.$$

Error estimates

We denote by:

- W_{ex} the exact solution,
- W_{DG} the approximate solution without prior,
- \overline{W}_{DG} the approximate solution with prior \overline{W} and basis \overline{V}_* .

For a DG scheme of order $q + 1$, we obtain¹ the following error estimates:

$$\|W_{\text{ex}} - W_{\text{DG}}\| \lesssim |W_{\text{ex}}|_{H^{q+1}} \Delta x^{q+1},$$
$$\|W_{\text{ex}} - \overline{W}_{\text{DG}}\| \lesssim \left| \frac{W_{\text{ex}}}{\overline{W}} \right|_{H^{q+1}} \Delta x^{q+1} \|\overline{W}\|_{L^\infty}.$$

Conclusion of the error estimates: the prior \overline{W} needs to provide a **good approximation of the derivatives** of the steady solution.

¹Rigorous error estimates are written in terms of the error in the projection onto both bases.

Obtaining a prior

For very simple systems, one can use the exact steady solution as a prior.

However, in many cases, even for some simple and well-known systems, one cannot compute the exact steady solution. Therefore, **an approximation is required.**

How to obtain such an approximation?

Obtaining a prior

For very simple systems, one can use the exact steady solution as a prior.

However, in many cases, even for some simple and well-known systems, one cannot compute the exact steady solution. Therefore, **an approximation is required**.

How to obtain such an approximation?

1. **First possibility:** use a traditional numerical approximation, obtained by classical ODE solvers (e.g. Runge-Kutta schemes).
2. **Second possibility:** use a Physics-Informed Neural Network (PINN), a specifically-trained neural network.

Next step: Present the PINNs, which will be preferred since they are mesh-less and able to approximate solutions to parametric PDEs.

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Since their derivatives are easily computable by automatic differentiation, they are therefore **natural objects to approximate solutions to PDEs or ODEs.**

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Definition: PINN

A **PINN** is a neural network with input x and trainable weights θ , approximating the solution to a PDE or ODE, and denoted by $W_\theta(x)$.

Hence, the PINN W_θ will approximate the solution to the PDE

$$\mathcal{D}(W, x) = 0,$$

with \mathcal{D} a differential operator.

PINNs: loss function

Omitting boundary conditions, the problem becomes

$$\text{find } W \text{ such that } \mathcal{D}(W, x) = 0 \text{ for all } x \in \Omega \subset \mathbb{R}^d.$$

Based on this observation, the PINN W_θ should approximately satisfy the above PDE, and the problem becomes:

$$\text{find } \theta_{\text{opt}} \text{ such that } \mathcal{D}(W_{\theta_{\text{opt}}}, x) \simeq 0 \text{ for all } x \in \Omega \subset \mathbb{R}^d.$$

PINNs: loss function

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find W such that $\mathcal{D}(W, x) = 0$ for all $x \in \Omega \subset \mathbb{R}^d$.

Based on this observation, the PINN W_θ should approximately satisfy the above PDE, and the problem becomes:

find θ_{opt} such that $\mathcal{D}(W_{\theta_{\text{opt}}}, x) \simeq 0$ for all $x \in \Omega \subset \mathbb{R}^d$.

The idea behind PINNs training is to find the **optimal weights** θ_{opt} by **minimizing a loss function built from the ODE residual**:

$$\theta_{\text{opt}} = \underset{\theta}{\operatorname{argmin}} \int_{\Omega} \|\mathcal{D}(W_\theta, x)\|_2^2 dx.$$

The Monte-Carlo method is used for the integrals, which makes the whole approach **mesh-less** and able to deal with **parametric PDEs**.

Parametric PINNs

A **parametric** PDE is nothing but the following problem:

find W such that $\mathcal{D}(W, x; \boldsymbol{\mu}) = 0$ for all $x \in \Omega$ and $\boldsymbol{\mu} \in \mathbb{P} \subset \mathbb{R}^m$.

The **parametric** PINN $W_{\theta}(x; \boldsymbol{\mu})$ should approximately satisfy the above PDE, and the problem becomes:

find θ_{opt} such that $\mathcal{D}(W_{\theta_{\text{opt}}}, x; \boldsymbol{\mu}) \simeq 0$ for all $x \in \Omega$ and $\boldsymbol{\mu} \in \mathbb{P} \subset \mathbb{R}^m$.

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find θ_{opt} such that $\mathcal{D}(W_{\theta_{\text{opt}}}, x; \boldsymbol{\mu}) \simeq 0$ for all $x \in \Omega$ and $\boldsymbol{\mu} \in \mathbb{P} \subset \mathbb{R}^m$.

The minimization problem then becomes

$$\theta_{\text{opt}} = \underset{\theta}{\operatorname{argmin}} \int_{\mathbb{P}} \int_{\Omega} \|\mathcal{D}(W_{\theta}, x; \boldsymbol{\mu})\|_2^2 dx d\boldsymbol{\mu}.$$

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Setup: the advection equation

We run experiments on the **advection equation with source term**, with a given initial condition $W_0 : \mathbb{R} \rightarrow \mathbb{R}$:

$$\begin{cases} \partial_t W + c \partial_x W = aW + bW^2 & \text{for } x \in (0, 1), t \in (0, T), \\ W(0, x) = W_0(x) & \text{for } x \in (0, 1), \\ W(t, 0) = u_0 & \text{for } t \in (0, T). \end{cases}$$

The **steady solution** W_{eq} satisfies the BVP

$$\begin{cases} c \partial_x W_{\text{eq}} - aW_{\text{eq}} - bW_{\text{eq}}^2 = 0 & \text{for } x \in (0, 1), \\ W_{\text{eq}}(0) = u_0, \end{cases}$$

whose unique solution is, with parameters $\mu = \{a, b, c, u_0\} \in \mathbb{P} \subset \mathbb{R}^4$:

$$W_{\text{eq}}(x; \mu) = \frac{au_0}{(a + bu_0)e^{-\frac{ax}{c}} - bu_0}.$$

PINNs as a DG prior: steady solution

We use the DG scheme to solve the advection equation with the **steady solution as initial condition**. We expect the DG scheme with prior:

- to provide a **better approximation of the steady solution** than the classical DG scheme (approximate well-balanced property),
- while converging with the **same order of accuracy**.

We report below some statistics on the gains with 1000 random sets of parameters in \mathbb{P} , for a DG scheme of order $q + 1$.

q	minimum gain	average gain	maximum gain
0	63.46	735.08	4571.89
1	32.22	149.38	450.74
2	6.20	54.16	118.45
3	1.55	19.54	108.10

PINNs as a DG prior: computation time

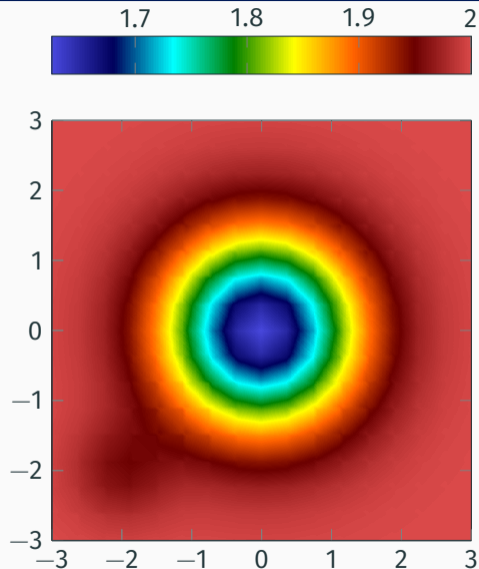
Finally, we compare the **computation time** in bases V and \bar{V}_+ . We expect the prior to:

- **increase** the computation time of the **DG mass matrices**,
- **have no effect on the computation time of the main loop.**

The table below shows the **CPU time increase factor** when using the prior, for several values of the number n of space cells. We observe that the **increase in computation time due to the prior is negligible.**

q	factor, $n = 10$	factor, $n = 40$	factor, $n = 160$
0	1.26	1.07	1.01
1	1.15	1.01	1.00
2	1.04	1.03	1.01
3	1.07	1.00	1.01

Perturbation of a shallow water steady solution



PINN trained on a parametric steady solution, driven by the topography

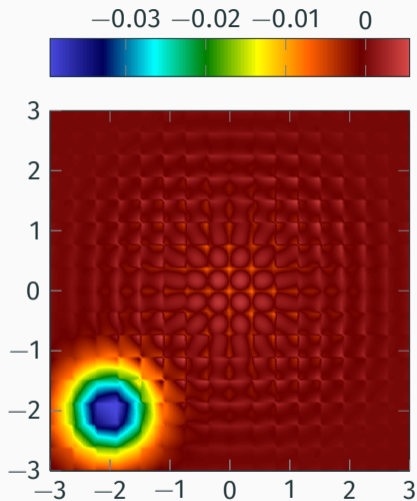
$$Z(x; \mu) = \Gamma \exp(\alpha(r_0^2 - \|x\|^2)),$$

with physical parameters

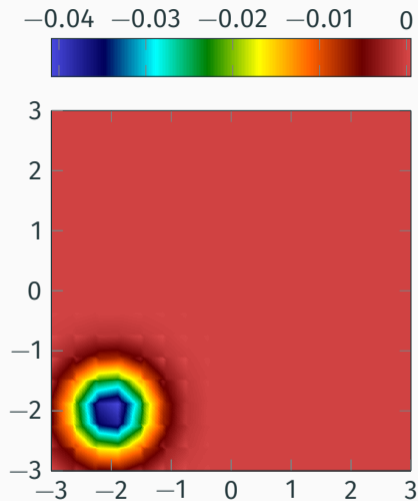
$$\mu \in \mathbb{P} \iff \begin{cases} \alpha \in [0.25, 0.75], \\ \Gamma \in [0.1, 0.4], \\ r_0 \in [0.5, 1.25]. \end{cases}$$

Left plot: initial condition, made of a perturbed steady solution.

Perturbation of a shallow water steady solution



(a) classical basis



(b) enhanced basis

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We have obtained:

- an exactly or approximately well-balanced DG scheme,
- displaying large gains on parameterized families of steady solutions,
- available for arbitrary balance laws.

Perspectives include:

- using a space-time DG method and time-dependent priors,
- replacing PINNs with neural operators for added flexibility,
- coding the method in the SciMBA framework.

Related preprint: E. Franck, V. Michel-Dansac and L. Navoret.

“Approximately WB DG methods using bases enriched with PINNs.”

git repository: <https://github.com/Victor-MichelDansac/DG-PINNs>

Thank you for your attention!

PINNs: advantages and drawbacks

Once trained, PINNs with Monte-Carlo integration are able to

- quickly provide an approximation to the steady solution,
- in a mesh-less fashion,
- independently of the dimension.

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However, PINNs

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- are **not competitive with classical numerical methods for computational fluid dynamics**: to reach a given error (if possible), training takes longer than using a classical numerical method.

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- are **not competitive with classical numerical methods for computational fluid dynamics**: to reach a given error (if possible), training takes longer than using a classical numerical method.

The most interesting use of PINNs, in our case, is to deal with **parametric ODEs and PDEs**, where dimension-insensitivity is paramount.

Advection equation: loss function

Thanks to the boundary ansatz and the ODE loss, the final loss function **does not need any data**, and there is **no competition between loss functions**: we get

$$\mathcal{J}(\theta) = \int_{\mathbb{P}} \int_{\Omega} \left\| c \partial_x \widetilde{W}_\theta - a \widetilde{W}_\theta - b \widetilde{W}_\theta^2 \right\|_2^2 dx d\mu,$$

with the ansatz

$$\widetilde{W}_\theta = u_0 + x W_\theta,$$

with W_θ the result of the neural network.

In practice, we take $c = 1$ and make sure the steady solution is well-defined, by taking

$$\mathbb{P} = \{(a, b, u_0) \in (0.5, 1) \times (0.5, 1) \times (0.1, 0.2)\}.$$

Hence, the neural network is a function $W_\theta \in \mathcal{C}^\infty(\mathbb{R} \times \mathbb{R}^3, \mathbb{R})$.

PINNs as a DG prior: unsteady solution

We use the DG scheme to solve an unsteady advection problem, without a source term. We expect the DG scheme with prior:

- to provide a **similar approximation of the solution** than the classical DG scheme,
- while converging with the **same order of accuracy**.

The table below shows the gains made by using the prior, for several values of the number n of space cells.

q	gain, $n = 10$	gain, $n = 40$	gain, $n = 160$
0	0.80	0.81	0.81
1	1.00	1.00	1.00
2	1.00	1.00	1.00
3	1.00	1.00	1.00